Boy Scout Troop 448 Code of Conduct & Troop Policies

All Boy Scouts and Leaders will follow the guidelines and practices of the Boy Scouts of America and the Code of Conduct and Troop 448 Policies. The following rules apply to all Boy Scout events and any other event where the Boy Scouts are represented. The Boy Scout and his parents need to read, sign the last page, and give the last page to Brigita O'Keefe or Tina Avila.

Code of Conduct:

1. Each Scout will practice and live by

The Boy Scout Oath

The Boy Scout Law

The Boy Scout Motto

The Boy Scout Slogan

- 2. The Boy Scout "Buddy System" is used at all events per the guidelines set by the BSA Youth Protection Program. In addition, two-deep leadership is practiced at all times.
- No Scout will leave any activity area without the approval from the Scoutmaster, an Assistant Scoutmaster, or the Senior Patrol Leader. When a Scout leaves an area, he must follow the Buddy System.
- 4. Before any Scout leaves an event or activity area, he shall inspect the activity area and make sure it is in the same or in better condition than when he arrived, follow the **Leave No Trace Policy.**
- 5. The following items are strictly prohibited in Scouting:
 - A.Tobacco in any form
 - B. Alcoholic beverages
 - C. Drugs of any kind other than prescribed medication (The Scout and/or parent must make the Scoutmaster aware of such medication)
 - D. Weapons of any kind (except #10 below) including laser pointers
- 6. No use of any profane language, obscene or suggestive gestures, or sexually explicit materials will be permitted.
- 7. No fighting of any kind will be allowed, including "horseplay". There will be no invasion of another person's personal property without permission.
- 8. No type of abuse (physical or verbal), teasing, name-calling, hazing, or personal "put-downs," intimidation or touching will be allowed. Keep your hands to yourself.

- Scouts will show respect toward other Scouts, Scout Leaders and Troop equipment at all times. Each Scout is responsible for making restitution for any damage caused by his actions due to negligence.
- 10. Use of a knife, hatchet, saw, or hand axe can be only be done after the Scout earns the "Totin' Chip Card" and and must carry this card with them at all times.
- 11. Personal electronic devices such as Cell Phones, IPods, IPads, or any hand held gaming device may be used with headphones while traveling to and from Scouting activities. Electronic devices must remain in the vehicles or with the Scoutmaster while at the Scouting activities. Cell phones are for limited use only and should be approved by Scoutmaster. These items may be confiscated if found at the campsite and returned at the end of the trip.
- 12. Any Scout that witnesses any breach of this Code of Conduct or any other conduct that is dangerous or contrary to Scouting purposes should bring this to the attention of the Scoutmaster, an Assistant Scoutmaster, or the Senior Patrol Leader immediately. All incidents or infractions of the rules will be handled on a case-by-case basis and will require the Scoutmaster or an Assistant Scoutmaster's approval before the corrective action is implemented. All corrective measures will be appropriate for the infraction. No form of corporal punishment or any type of demeaning punishment will be used or tolerated. Infractions of these rules will be taken into consideration at the Scouts' next Scoutmaster's Conference under the area of "Scout Spirit." Therefore, a Scout's rank advancement can be negatively affected by adverse behavior. Corrective measures for any situation that is considered to be a major infraction will be brought to the Troop Committee and the Scout's parents. The Committee may decide to have a Scout refrain from Troop activities for a specified period of time. Any incident that results in physical injury on purpose or any serious allegations will be reported to the District Scout Executive.

Troop Policies:

To be considered active in the Troop a Scout or Leader should attend 50% of the meetings, activities, and fundraisers. Any Scout who is not active in Troop activities or who is not working towards advancement will meet with the Scoutmaster and/or Committee Chairman to determine the reasons for lack of Scout Spirit. Scouts enjoy scouting more when they advance and progress at a regular pace.

Fundraising activities pay for Troop expenses and minimize the amount of out-of-pocket money needed from each Scout family. In order to achieve our fundraising goals it is crucial that we have 100% participation from all Scouts and their family in all of our fundraising activities. Non-participation in our fundraising activities will require Scouts and their families to pay for their share of expenses in Troop activities, Summer Camp, and family outings. Refer to our "Scouter Account Policy" for additional information.

Uniform Policy:

Class "A" Uniform

The Class A Uniform should be worn at all times including Courts of Honor, weekly meetings, Scoutmaster Conferences, Boards of Review, fundraisers, and any other events requested by the Scoutmaster. Uniforms should be kept neat and clean and should be washed between meetings. A Troop t-shirt or another BSA t-shirt should be worn underneath the Class A shirt. Socks and closed toe shoes are required at all times.

The Class A Uniform consists of:

- A. Boy Scout shirt (tucked in) with all appropriate insignia
- B. Boy Scout shorts or pants
- C. Boy Scout belt, some pants have the belt included (a leather belt identifying a Scout Camp or other BSA facility is acceptable, i.e. Camp La No Che belt)
- D. Boy Scout socks

Uniforms can be purchased at:

- A. Central Florida Council Scout Shop, 1951 S. Orange Blossom Trail, Apopka
- B. Travel Country Outdoors, 1101 E. Altamonte Dr. Altamonte Springs
- C. Ebay
- D. Scoutstuff.org

On formal occasions, Boy Scout hats (no other hats are acceptable), merit badge sashes, neckerchiefs, and other Boy Scouts of America items should be worn.

Class "B" Uniform

The Class B Uniform shall consist of a Troop t-shirt or other BSA t-shirt. Scout shorts or pants are preferred, but not required and should be worn at the waist, not around the hips.

Uniform Inspections

Uniform inspections will be conducted occasionally at the discretion of the Scoutmaster. Refer to the above section entitled Class "A" Uniform for requirements. In addition, Scouts should always carry:

- A. Knife (no longer than 4" and no sheath knives) with Totin' Chip card
- B. BSA Identification Card
- C. BSA Handbook
- D. Pen or pencil and paper for writing down information during meetings

Uniform Exchange Program

Troop maintains a Uniform Exchange Program. Items that Scouts or Leaders outgrow can be given to the Uniform Exchange Person. If Scouts take something from the exchange, please leave what you outgrew, or please donate your outgrown shirts and shorts, if they are still in good condition. If a Scout is unable to afford a uniform, the Troop will help arrange for one. The Scout's parents or guardian should discuss the particular financial circumstances with the Scoutmaster and Committee Chairman.

Scout and Parent need to read and sign below and return **ONLY THIS PAGE** to Brigita O'Keefe or Tina Avila. Please keep the other three pages of this document with your scouting paperwork.

I have read, understand, support and agree to abide by Boy Scout Troop 448's Code of Conduct and Troop Policies.

Boy Scout Name (print)
Boy Scout Signature
Parent or Guardian (print)
Parent or Guardian Signature
Date